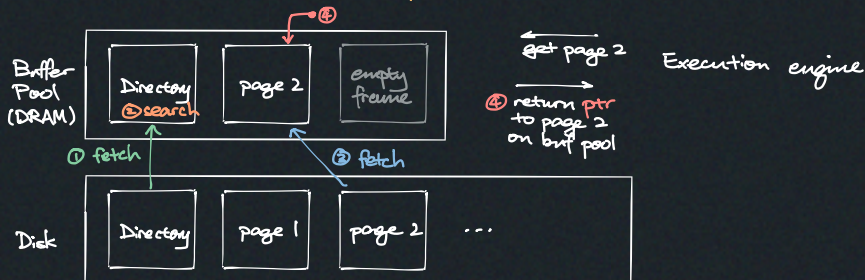


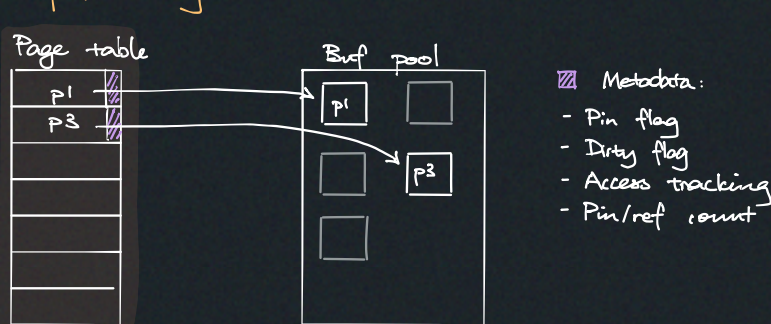
# Lec 6 DBMS Memory Management

## # Buffer Pool — cache disk files in DRAM



- ① Could bring requested page into any frame
- ② Is pinned initially, execution engine responsible for telling buf pool when to unpin

## # Buf Pool Org



- Writes are kept dirty on buf pool

### Locks

protect things on disk when multiple transactions need rollback support

### Latches

protect things in mem when multiple threads not require rollback support can be mutex

## # Greedy Ideas

### ▷ Multi Buf Pool

- Possible:
- global buf pool
  - multi buf pool
  - per-page type buf pool
  - per-db buf pool

Managing multiple pools  
↳ one more level of mapping

- use  $\langle \text{obj\_id}, \text{page\_id}, \text{slot\_num} \rangle$   
↓  
decide which pool to use
- hash + load balancing

### ▷ Pre-fetching

- If doing sequential scan, pre-fetch subsequent pages
- Or, if pages in tree structure and scanning leaf nodes, figure out leaf traversal

### ▷ Scan sharing

- If multiple queries scan same place, group them together to reduce IO

Ex. `select sum(val) from A;`  
`select avg(val) from A;` } try have them read same pages at same time rather than fighting on the buf pool

### → Continuous Scan Sharing

- ↳ Convert table to stream, keep scanning & let queries hop on

### → Light Scan aka Buffer Pool Bypass

- ↳ Scan things on disk but not put in buf pool mem is local to query needing to scan

## # Replacement Policy

- correct, high hit rate, fast, minimal metadata

### ▷ LRU (Least Recently Used)

- evict oldest access
- keep sorted destruct by timestamp

### ▷ Clock (faster approx of LRU)

- put pages in circle, with ref count
  - when evicting, find first evictable clockwise from clock hand, while decreasing ref count of things it skips
- not same as pin count, ref count estimates # recent access most sys sets max ref count to 1  
↳ ref count 0 & pin count 0

### \* Problems with LRU & Clock:

- Sequential flooding  
↳ if query scans pages sequential, evic. policy thinks all those pages are recent, even if they won't be used again
- Doesn't track access frequency

### ▷ LRU-K — most modern sys use LRU-2

- Keep track of k last access  
↳ balances recency & frequency
- Corner case: track recently evicted pages so we bring back their history when caching the page again

### ▷ MySQL approximate LRU-K

- keep young & old list, move things around to estimate freq

### ▷ Localisation

- Keep track of eviction info per-query  
↳ eg. query saying whether a page is important

## # Dirty Pages

If evicting read-only page — do nothing

If evicting dirty page — need to write to disk somehow

may be in-place write...  
or make new version & chain versions...

## # Disk IO Scheduling

We don't want OS to manage this, DB knows better optimisation

Note: O\_DIRECT flag bypass OS cache and just write the bytes

- background task can do eviction, rather than blocking foreground