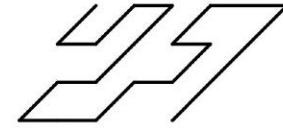


## Lec 4



### # Equations of planes and $\mathbb{R}^3$ , general version

Consider a plane containing  $(x_1, y_1, z_1)$ ,  $(x_2, y_2, z_2)$ ,  $(x_3, y_3, z_3)$

Let the plane be  $ax+by+cz=d$ .

Then  $\langle a, b, c \rangle$  is a vector normal to the plane

So finding this normal vector helps us find the plane.

1. Get two vectors from the three points
2. Cross them

i.e.  $\langle a, b, c \rangle = \langle x_2 - x_1, y_2 - y_1, z_2 - z_1 \rangle \times \langle x_3 - x_1, y_3 - y_1, z_3 - z_1 \rangle$   
then  $a(x - x_1) + b(y - y_1) + c(z - z_1) = 0$  is the equation

Higher dim generalisation: normal vector + plane always work!  
But - cross product only works in  $\mathbb{R}^3$ ! Use the higher dim equivalence.

In  $\mathbb{R}^4$ , it would be 
$$\begin{bmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 & \vec{e}_4 \\ - & \vec{v}_2 - \vec{v}_1 & - & - \\ - & \vec{v}_3 - \vec{v}_1 & - & - \\ - & \vec{v}_4 - \vec{v}_1 & - & - \end{bmatrix}$$

## # Lines in $\mathbb{R}^3$

→ Can be determined by a point and a direction vector

→ Can be determined by two points

Let  $P, Q$  be points

Then vector equation is  $\vec{r}(t) = \vec{OP} + \vec{PQ}t$

move whatever to P      a vector on that line

Ex.  $P = (4, -1, 2)$ ,  $Q = (3, -1, -1)$

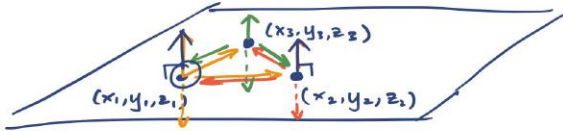
$\vec{r}(t) = \langle 4, -1, 2 \rangle + t \langle -1, 0, 3 \rangle$  is the vector equation

↳ Parametric form

$$\begin{aligned}x &= 4 - t \\y &= -1 \\z &= 2 + 3t\end{aligned}$$

Question

Any center point?



• O

← Yes, any center points would work.